

FIG. 1

acquiring and annotating a content resource (step 62)
defining a layout (step 64);
importing the content resource (step 66);
applying one or more contextual descriptors and contextual object references (step 68);
associating one or more CODECs with the content (step 70)
composing one or more scenes and constructing a narrative (step 72)
arranging the content in the layout (step 74)
defining navigational or sequential flow (step 76)
defining one or more context menus (step 78);
associating each context menu with its context (step 80)
specifying one or more design rules for flow customization (step 82)
compiling, simulating and verifying the behavior of a presentation (step 84) exporting the content (step 90)
specifying one of the following: an image destination medium, an access control option, a commerce functionality, and a copy protection option (step 92)
registering an author as a content provider (step 94)
generating a registered output image (step 96)

FIG. 2

FIG. 3

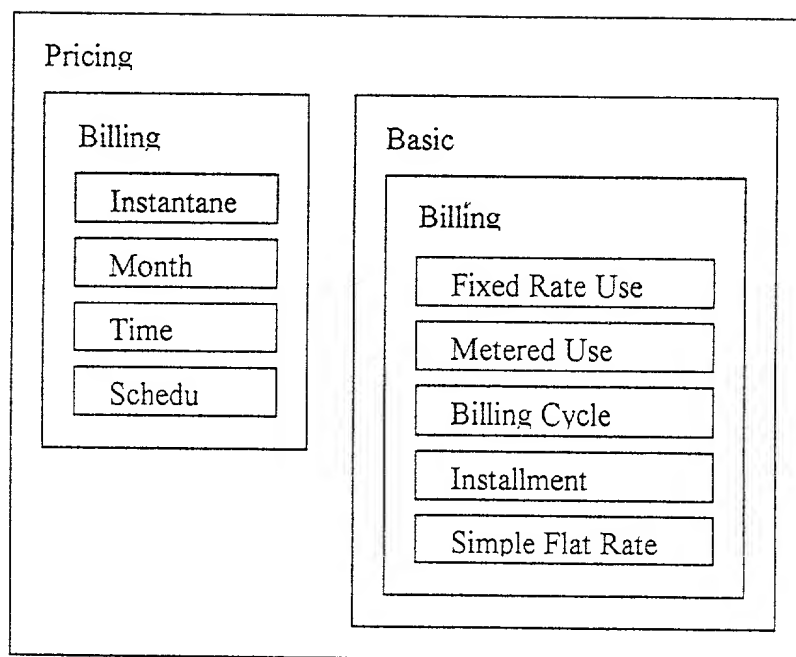
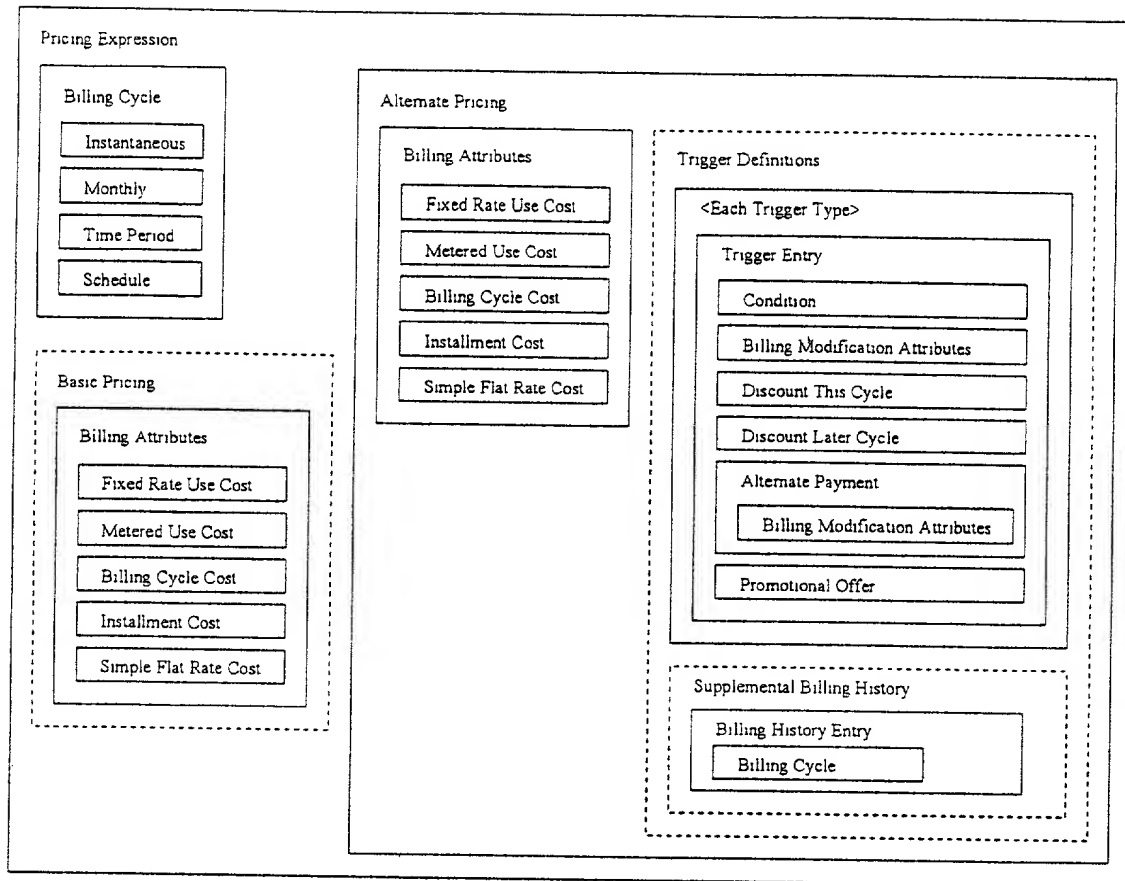


FIG. 4



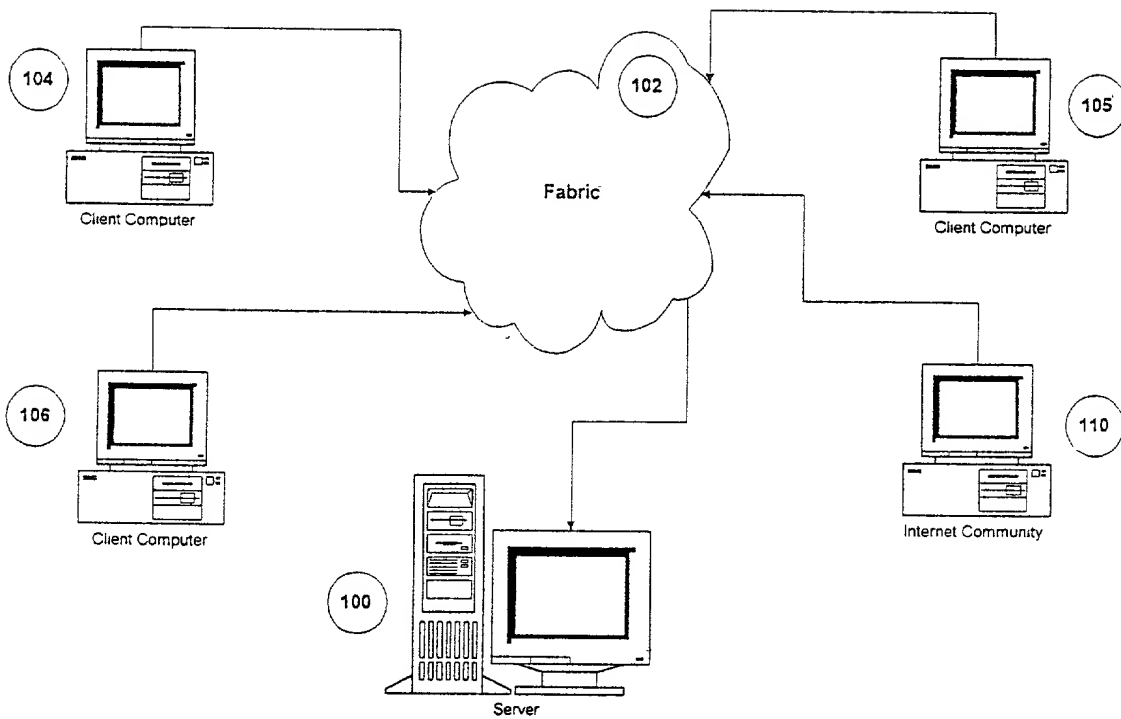


FIG. 5

FIG. 6

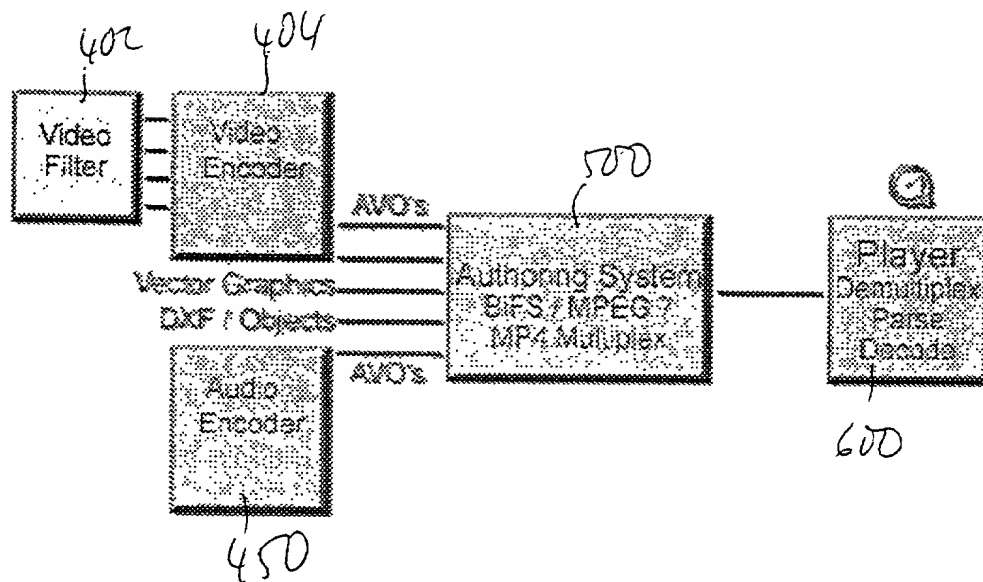
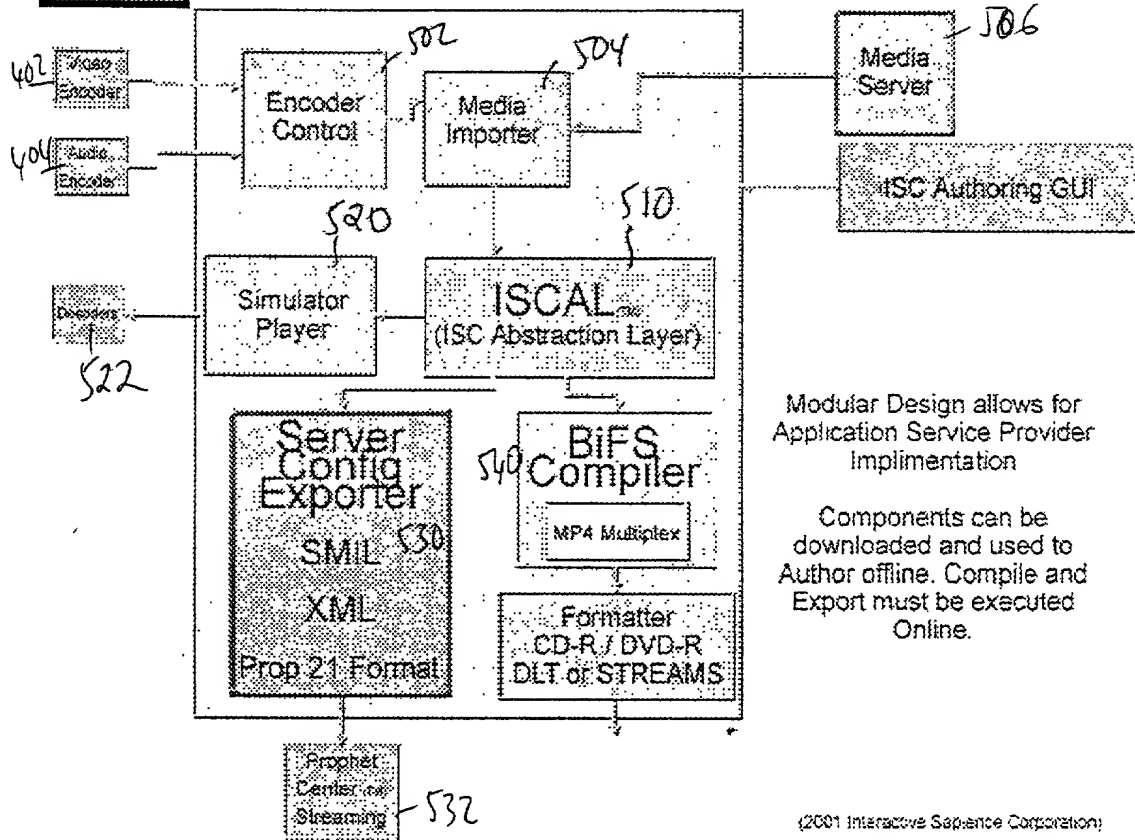


FIG 7



The Experience™ Authoring Solution



(2001 Interactive Sequence Corporation)

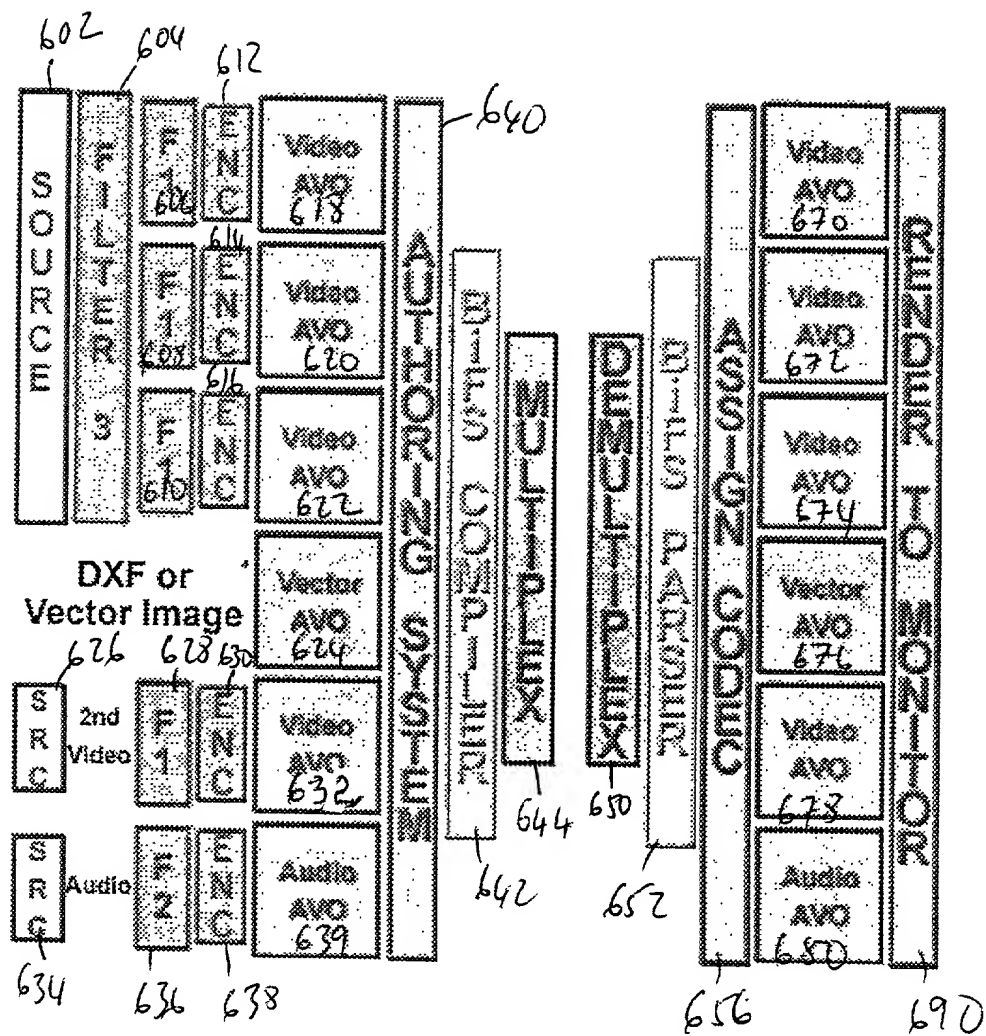


FIG. 8